

1. Use the algorithm to find whether the matrix is invertible, and if possible, find the inverse. **A row of zeros on the left side of the inversion algorithm indicates the matrix is not invertible.**

$$\begin{bmatrix} 1 & 2 & 0 \\ 4 & 5 & 5 \\ 7 & 8 & 10 \end{bmatrix} \quad \begin{bmatrix} 1 & 2 & 0 & | & 1 & 0 & 0 \\ 4 & 5 & 5 & | & 0 & 1 & 0 \\ 7 & 8 & 10 & | & 0 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 0 & | & 1 & 0 & 0 \\ 0 & -3 & 5 & | & -4 & 1 & 0 \\ 0 & -6 & 10 & | & -7 & 0 & 1 \end{bmatrix}$$

stop here
is ok,

$$\begin{bmatrix} 1 & 2 & 0 & | & 1 & 0 & 0 \\ 0 & -3 & 5 & | & -4 & 1 & 0 \\ 0 & -3 & 5 & | & -3.5 & 0 & .5 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 0 & | & 1 & 0 & 0 \\ 0 & -3 & 5 & | & -4 & 1 & 0 \\ 0 & 0 & 0 & | & -.5 & 0 & -.5 \end{bmatrix}$$

row of 0's on 1st part
=> not invertible

goal

$$\begin{bmatrix} 1 & 0 & 0 & | & * & * & * \\ 0 & 1 & 0 & | & * & * & * \\ 0 & 0 & 1 & | & * & * & * \end{bmatrix}$$

ID #'s

2. Use the algorithm to find whether the matrix is invertible, and if possible, find the inverse.

$$\left[\begin{array}{ccc|ccc} 7 & -14 & 7 & 7 & 0 & 0 \\ 1 & -2 & 1 & 1 & 0 & 0 \\ 0 & 1 & -2 & 0 & 1 & 0 \\ -7 & -1 & 24 & 0 & 0 & 1 \end{array} \right]$$

$$\left[\begin{array}{ccc|ccc} 1 & -2 & 1 & 1 & 0 & 0 \\ 0 & 1 & -2 & 0 & 1 & 0 \\ 0 & -15 & 31 & 7 & 0 & 1 \end{array} \right]$$

$$\left[\begin{array}{ccc|ccc} 1 & -2 & 1 & 1 & 0 & 0 \\ 0 & 15 & -30 & 0 & 15 & 0 \\ 0 & -15 & 31 & 7 & 0 & 1 \end{array} \right] \quad 15R_2$$

$$\left[\begin{array}{ccc|ccc} 1 & -2 & 1 & 1 & 0 & 0 \\ 0 & 1 & -2 & 0 & 1 & 0 \\ 0 & 0 & 1 & 7 & 15 & 1 \end{array} \right] \quad \begin{array}{l} 1/15R_2 \\ R_2 + R_3 \end{array}$$

$$\left[\begin{array}{ccc|ccc} 1 & -2 & 0 & -6 & -15 & -1 \\ 0 & 1 & 0 & 14 & 31 & 2 \\ 0 & 0 & 1 & 7 & 15 & 1 \end{array} \right] \quad \begin{array}{l} -R_3 + R_1 \\ 2R_3 + R_2 \end{array}$$

$62 - 15 = 47$

$$\left[\begin{array}{ccc|ccc} 1 & 0 & 0 & 22 & 47 & 3 \\ 0 & 1 & 0 & 14 & 31 & 2 \\ 0 & 0 & 1 & 7 & 15 & 1 \end{array} \right]$$

the inverse matrix.

3. Solve the system of equations

$$\begin{aligned} 1x - 2y + 1z &= -7 \\ y - 2z &= 4 \\ -7x - y + 24z &= 21 \end{aligned}$$

$$\underbrace{\begin{bmatrix} 1 & -2 & 1 \\ 0 & 1 & -2 \\ -7 & -1 & 24 \end{bmatrix}}_M \underbrace{\begin{bmatrix} x \\ y \\ z \end{bmatrix}}_{\vec{x}} = \underbrace{\begin{bmatrix} -7 \\ 4 \\ 21 \end{bmatrix}}_{\vec{b}}$$

$$M^{-1} = \begin{bmatrix} 22 & 47 & 3 \\ 14 & 31 & 2 \\ 7 & 15 & 1 \end{bmatrix}$$

$$M \cdot \vec{x} = \vec{b}$$

$$M^{-1} \cdot M \cdot \vec{x} = M^{-1} \cdot \vec{b}$$

$$\vec{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{pmatrix} 22 & 47 & 3 \\ 14 & 31 & 2 \\ 7 & 15 & 1 \end{pmatrix} \begin{bmatrix} -7 \\ 4 \\ 21 \end{bmatrix}$$

$$= \begin{bmatrix} 97 \\ 68 \\ 32 \end{bmatrix}$$

It will be very important in this class to understand this Theorem, which can be proved using these type of elementary operations.

Theorem. *If \mathbf{A} is a $n \times n$ matrix, the following are equivalent*

(a) $\text{rref}(\mathbf{A}) = \mathbf{I}$

(b) $\mathbf{A} = \mathbf{F}_1\mathbf{F}_2 \cdots \mathbf{F}_k$ where each \mathbf{F}_i is an elementary matrix.

(c) \mathbf{A} is invertible.

(d) $\mathbf{A}\vec{x} = \mathbf{0}$ has only the trivial solution.

(e) $\mathbf{A}\vec{x} = \vec{b}$ is consistent for every vector $\vec{b} \in \mathbf{R}^n$.

(d) $\mathbf{A}\vec{x} = \vec{b}$ has exactly one solution every vector $\vec{b} \in \mathbf{R}^n$.

1. A nonempty set of vectors in \mathbb{R}^n is a subspace of \mathbb{R}^n if it is closed under addition and scalar multiplication.

Plane: $x + y + z = 0$, is a subspace. Lk

$$\Rightarrow x = -y - z$$

$$= \left\{ (x, y, z) \mid x = -y - z \right\}$$

Two points in plane: $(-y_1 - z_1, y_1, z_1)$
 $(-y_2 - z_2, y_2, z_2)$

Add:

$$\begin{pmatrix} -y_1 - y_2 - z_1 - z_2 \\ y_1 + y_2 \\ z_1 + z_2 \end{pmatrix}$$

$$\begin{pmatrix} -(y_1 + y_2) - (z_1 + z_2) \\ y_1 + y_2 \\ z_1 + z_2 \end{pmatrix}$$

\hookrightarrow meets criteria to be in this plane

2. The zero subspace \mathbb{R}^n itself are trivial subspaces of \mathbb{R}^n .

and

$$Z = \{ \vec{0} \} \quad \vec{0} + \vec{0} = \vec{0}$$

$$\alpha \vec{0} = \vec{0}$$

Scalar Mult

$$\alpha (-y_1 - z_1, y_1, z_1) = (-\alpha y_1 - \alpha z_1, \alpha y_1, \alpha z_1)$$

has the form specified by plane.

$$\mathbb{R}^n: \quad \vec{x} \in \mathbb{R}^n \quad \vec{y} \in \mathbb{R}^n \quad \vec{x} + \vec{y} = \begin{pmatrix} x_1 + y_1 \\ x_2 + y_2 \\ \vdots \\ x_n + y_n \end{pmatrix} \in \mathbb{R}^n$$

$$\alpha \vec{x} \in \mathbb{R}^n$$

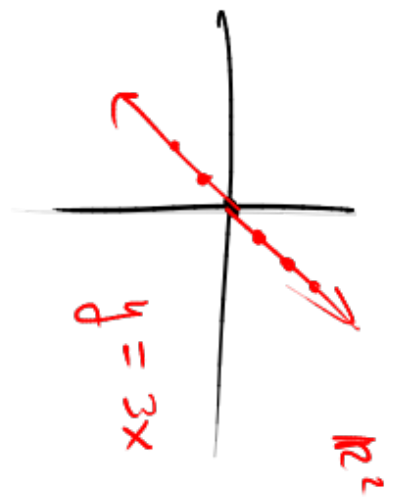
3. Why does every subspace contain the origin?
 (the zero vector)

(i) 0 is a scalar $\neq 0 \cdot \vec{v} = \vec{0}$
 since subspaces are closed $\vec{0} \in$ Subspace

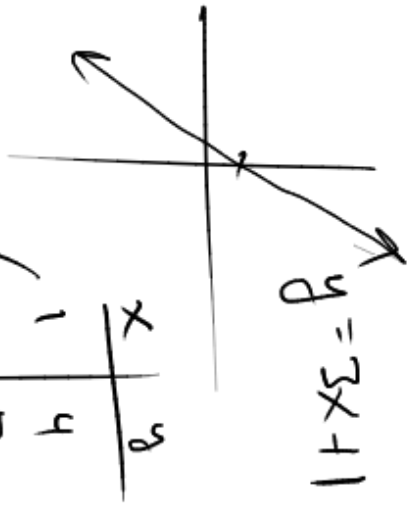
(ii)

let $S =$ subspace. If $\vec{v} \in S$, then $-\vec{v} \in S$.

$$\vec{v} + (-\vec{v}) = \vec{0} \in S.$$



$$y = 3x + 1$$



x	y
1	4
2	7

$$(3, 11) \stackrel{+}{=} 11 \neq 3(3) + 1$$

not closed

x	y
0	0
1	3
2	6

$$(3, 9) \text{ yep. } \boxed{\text{closed}}$$

Take two, add, ask does the sum live on the line

$$\pi(1, 3) = (\pi, 3\pi) \text{ lives on line}$$

$\boxed{\text{closed}}$

Definition. The *span* of $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n$ is the set of all possible linear combinations of $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n$.

Ex.



$(1, 2)$ span $(1, 2) = \alpha (1, 2)$ line thru origin

$\text{span} \{ \vec{v}_1, \dots, \vec{v}_n \} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_n \vec{v}_n$
for all possible c_i

The span of a set of vectors is always a subspace of \mathbb{R}^n .

$(c_1 + d_1) \vec{v}_1 + \dots + (c_n + d_n) \vec{v}_n$

Example: The vector $\vec{0}$ spans the subspace $Z = \{0\}$.

Example: The standard unit vectors span \mathbb{R}^3 .

$5 \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + 7 \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} + 8 \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 5 \\ 7 \\ 8 \end{pmatrix}$

4. What are all the subspaces of \mathbb{R}^2 ?

the origin, lines through the origin, \mathbb{R}^2 itself

5. What are all the subspaces of \mathbb{R}^3 ?

the origin, lines through the origin, planes through the origin, \mathbb{R}^3 itself