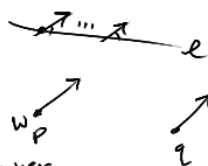


Parallel transport Revisited

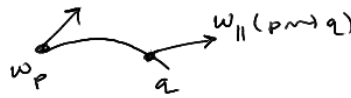
Eucl. Space



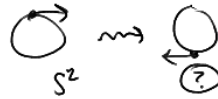
 given $w \in p$, $w_{||} = w_{p \rightarrow q}$ is vector thru q || to p .
 ($\exists!$, direction)

Sphere, no || lines

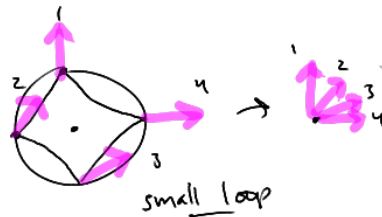
$\exists!$ geodesic segment b/w most points, use that



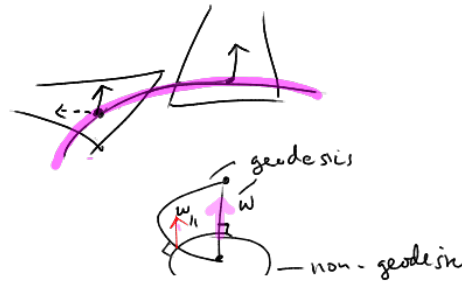
Q: what does p. transport look like for anti-podal pts?



Path Dependence!



small loop
can be approx. w/ fewer geodesics



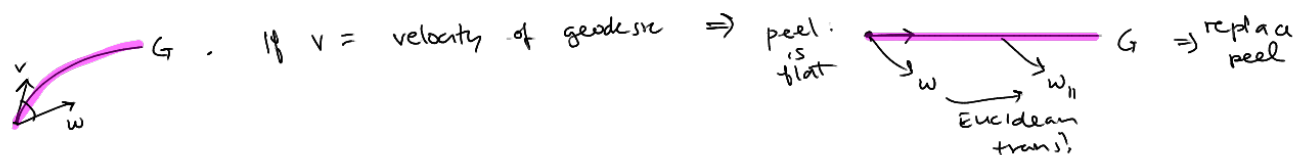
$H^2 \propto$ || lines

H^2



How is $D_V W$ defined?

Covariant (Intrinsic) Derivative, aka Levi-Civita Connection
measures intrinsic rate of change of w along v .



given curve $K \subset S$, w/ velocity $v(t)$, & w tangent to S defined everywhere along K .
Def'n $w(p)$ $w(q)$
 $w_{||}(q \rightarrow p)$ $w_{||}(p \rightarrow q)$ $w_{||}(q \rightarrow p)$ is the parallel transport of $w(q)$, back to $w(p)$
 $D_V W = \frac{w_{||}(q \rightarrow p) - w(p)}{\epsilon}$

properties:

① $D_V W = 0 \Rightarrow \frac{w_{||}(q \rightarrow p) - w(p)}{\epsilon} = 0 \Rightarrow w_{||}(q \rightarrow p) = w(p)$
i.e., w is parallel transported along v

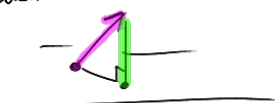
② $\nabla_V W \equiv$ rate of change of w in direction of v .

$D_V(w) \equiv$ rate of change of w in direction of v projected onto tangent plane

$$= \mathcal{P}(\nabla_V w) = \nabla_V w - (n \cdot \nabla_V w) n$$

projection

"directional derivative subtract normal component of derivative"



③ $D_V W = \nabla_V W - [w \cdot S(v)] n$

recall: $S(v) \equiv -\nabla_V n$

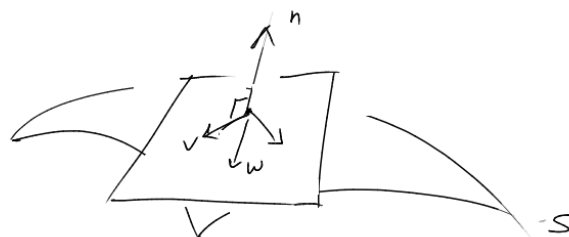
$$w \cdot S(v) = -w \cdot \nabla_V n \stackrel{?}{=} n \cdot \nabla_V w$$

$$0 \stackrel{?}{=} w \cdot \nabla_V n + n \cdot \nabla_V w$$

$$\stackrel{?}{=} w \cdot \nabla_V n + \nabla_V w \cdot n$$

$$\stackrel{?}{=} \nabla_V (w \cdot n)$$

w is tangent to surface i.e. $w \cdot n = 0$ so $\nabla_V (w \cdot n) = \nabla_V (0) = 0$



the transformation laws follow, eg,

since:

$$D_v w = \nabla_v w - (n \cdot \nabla_v w) n$$

$$w = v \Rightarrow$$

$$D_v v = \nabla_v v - (n \cdot \nabla_v v) \cdot n$$

recall: full acceleration

$$\bar{K} = \nabla_v v \quad \text{has two components}$$

$$= \bar{K}_g + \bar{K}_n \quad \begin{array}{l} \text{component of acc.} \\ \text{normal to } S, \end{array}$$

component of
acc. tangent
to S

so

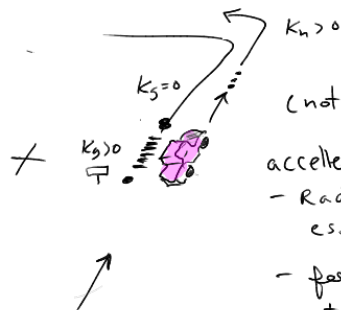
$$D_v v = \bar{K}_g + \bar{K}_n - [n \cdot (\bar{K}_g + \bar{K}_n)] \cdot n$$

$$= \bar{K}_g + \bar{K}_n - [\underbrace{n \cdot \bar{K}_g}_0 + n \bar{K}_n] \cdot n$$

$$= \bar{K}_g + \bar{K}_n - (n \cdot \bar{K}_n) n = \bar{K}_g$$

$$n = \text{unit normal}, \bar{K}_n = k \cdot n \text{ so } (n \cdot k \cdot n) \cdot n = k \underbrace{(n \cdot n)}_{|n|=1} \cdot n = k n = \bar{K}_n$$

$$\text{so } D_v v = 0 \Leftrightarrow \bar{K}_g = 0 \quad \text{geodesic equation}$$



(not unit speed param)

accelerate from stop sign
- Radius of Earth $\gg 0$ so essentially flat

- feel acc. back, (parallel to) direction of travel

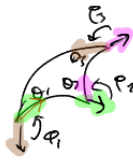
$$K_g > 0$$

- curve, feel it $\perp$ to direction

$$K_n > 0$$

Holonomy:

geodesic Δ :



$$R(\Delta) = 2\pi - (\varphi_1 + \varphi_2 + \varphi_3)$$

(Euclidean case: $R(\Delta) = 0$)

Since $\varphi_i = \pi - \theta_i$ interior angle of n -gon ($n=3$)

$$R(\Delta) = 2\pi - [(\pi - \theta_1) + (\pi - \theta_2) + (\pi - \theta_3)] = 2\pi - 3\pi + \sum \theta_i - \pi = \underbrace{\sum \theta_i - \pi}_{E(\Delta)} = E(\Delta)$$

Same for n -gon:

$$R(P_n) = E(P_n)$$

$\frac{1}{2}$, we'll see R is additive.

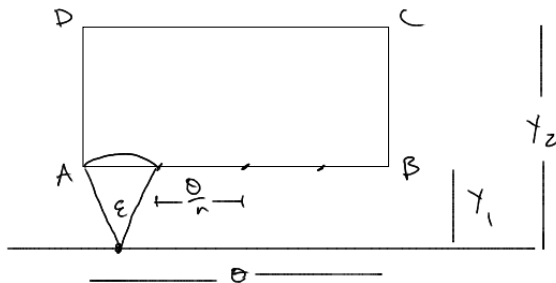
leads to

$$K(p) = \lim_{L_p \rightarrow p} \frac{R(L_p)}{A(L_p)} = \text{holonomy per unit area} \quad \left(\approx K(p) = \lim \frac{E(\Delta_p)}{A(\Delta_p)} \right)$$

take $R=1$

(ex)

$\mathbb{H}^2$



$$A = \int_{x=0}^{x=\theta} \int_{y_1}^{y_2} \frac{dx dy}{y^2} = \theta \left(\frac{1}{y_1} - \frac{1}{y_2} \right)$$

$$r \approx \frac{\theta}{n}, \quad r \approx y_1$$

$$R_{AB} \approx -n\epsilon \approx \frac{-\theta}{r} \approx \frac{-\theta}{y_1}, \quad R_{CD} \approx \frac{\theta}{y_2}$$

$$R = R_{AB} + R_{CD} = \frac{-\theta}{y_1} + \frac{\theta}{y_2} = -A$$

$$\Rightarrow \text{Holonomy per unit area} = -1 \text{ on } \mathbb{H}^2$$

$\rightarrow$ const. neg. curvature